

# CREATE ENGAGING & PERSUASIVE SRHR CONTENT

Day 2: Persuasive Aims





Camera on, mic off



Notebook and pen



**OLA** account



Smartphone

#### WHAT YOU NEED





our approach to content creation

**Target Audiences** 

**Persuasive Aims** 

**Storytelling** 

**Creative Formats** 

**SRHR Content** 

**Popular Platforms** 



### AGENDA DAY 2

**Media & Learning** 

The 3 Steps of Persuasion

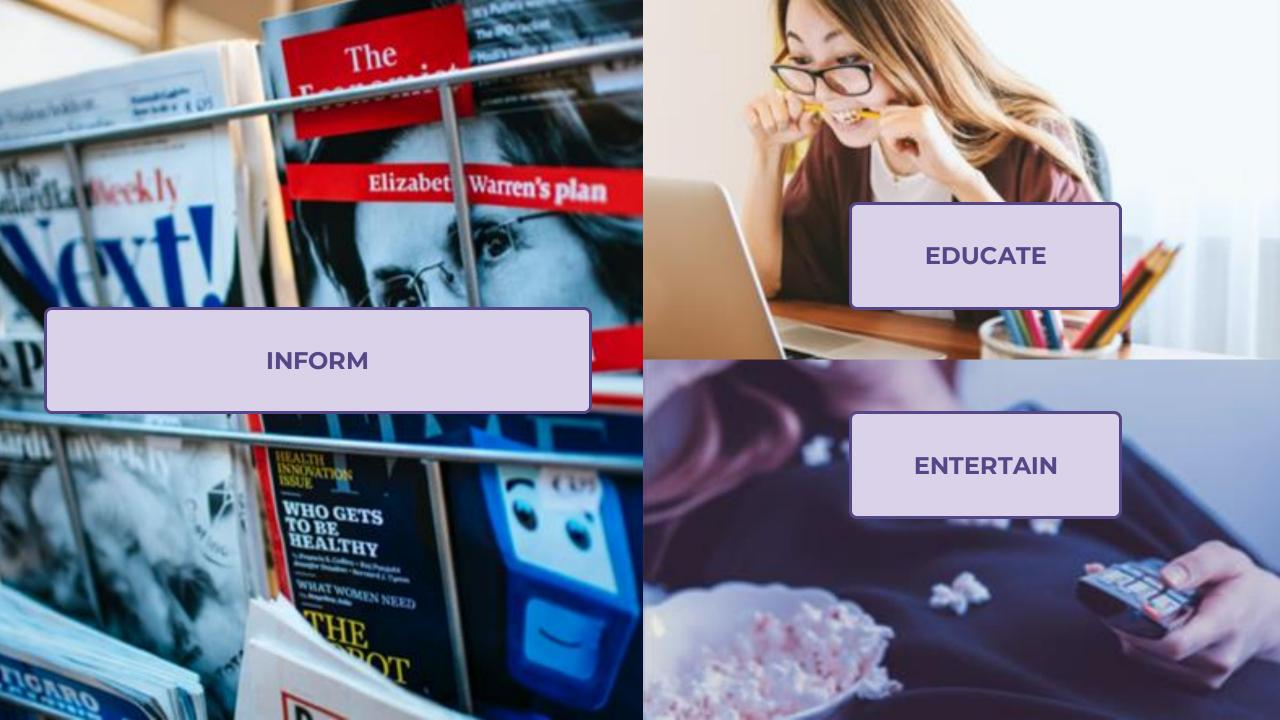
**Case Studies** 



## RECAP AND REFLECTION







#### **LEARNING DOMAINS**



**KNOWLEDGE** Information



**SKILLS**Abilities



Beliefs

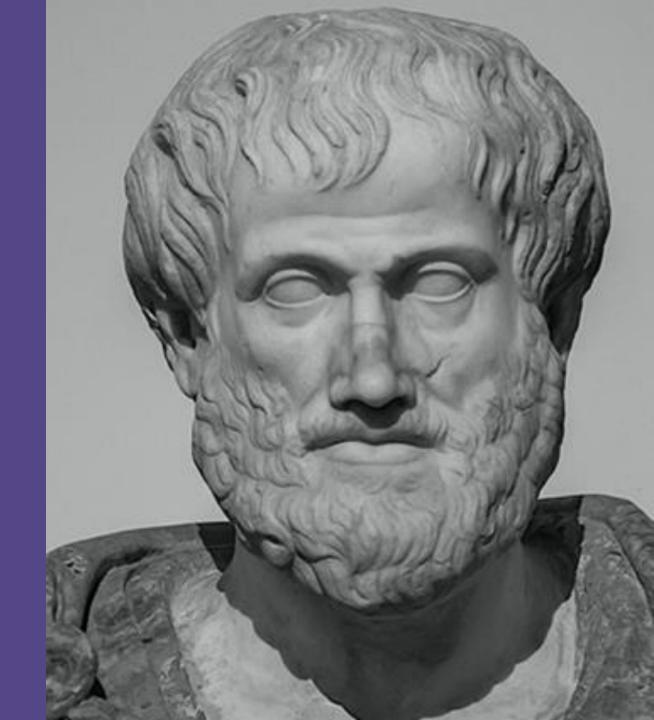


### Persuasion

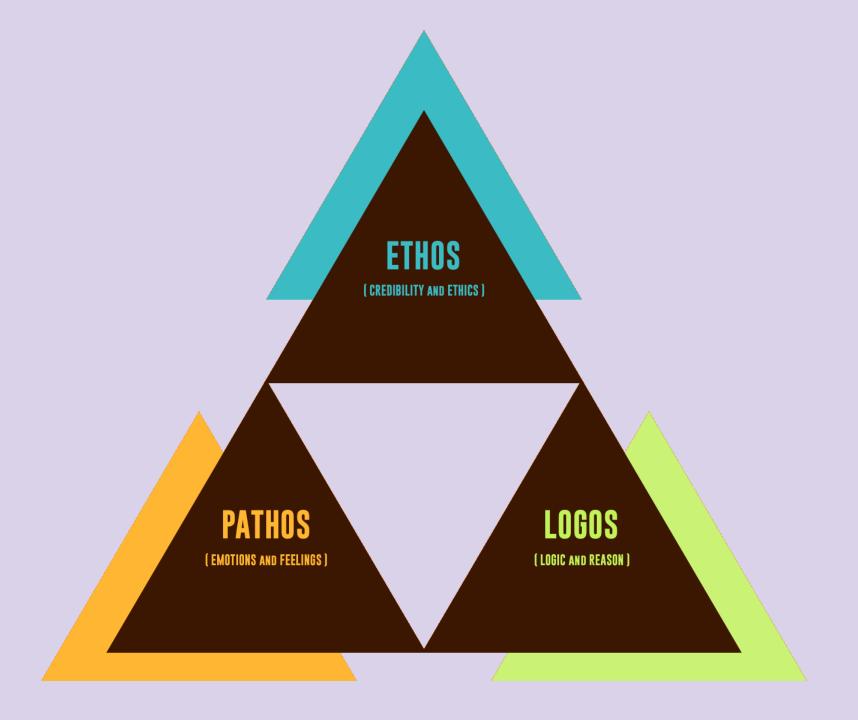
In order to change behaviour, we need to persuade.

## Persuasion is learning with EMOTION.

You need to persuade people if you want to add skills or attitudes.

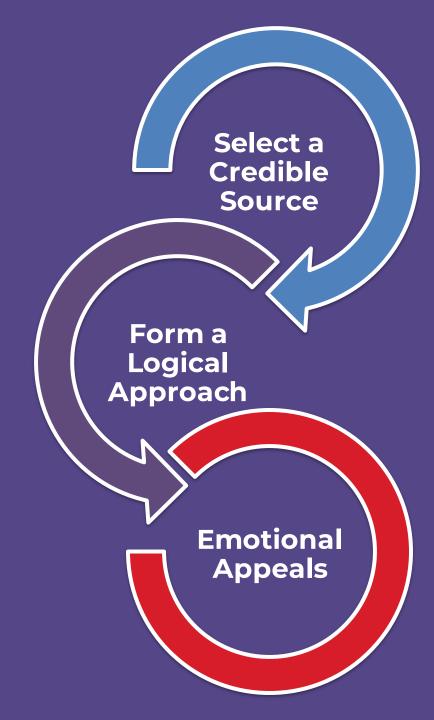








# Three Steps in Persuading People





### **Credible Sources**

People we trust to get information from.

Who are credible sources for your audience?









Who do you trust to get your information from?



**Experts** (Lowest)

Community Leaders (Lower)

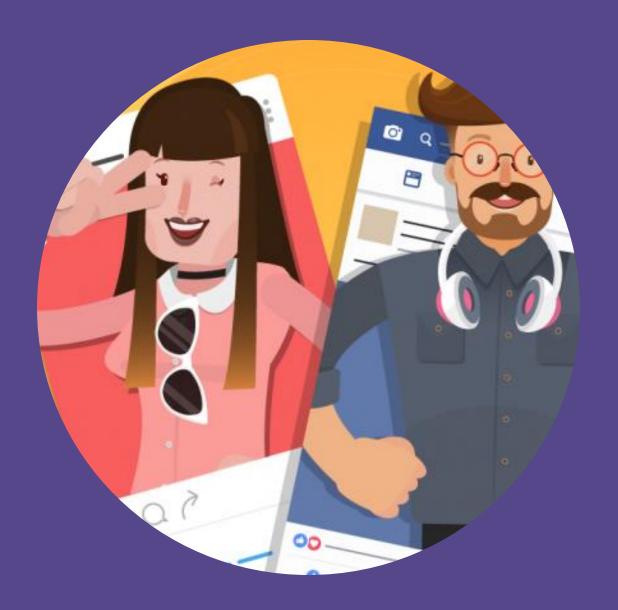
Role Models (Medium) **Celebrities** (High)

People Like Us (Highest)









Studies have shown that the credibility of a social media peer endorser/influencer depends on the factors of:

- trustworthiness
- expertise
- attractiveness
- similarity







## Logical Approach

The starting point is essential, you must understand the logic of your audience.
What are their current beliefs?



# Why do businessmen wear neckties?







## **Emotional Appeal**

Behaviour is belief + emotional payoffs. Emotion persuades us.

Positive emotional messages are preferred over negative ones.







# Appeals used frequently in advertising:

Social Appeal

Scarcity Appeal

Sex Appeal

Class Appeal

Adventure Appeal

Youth Appeal













### VIDEO 1





### VIDEO 2





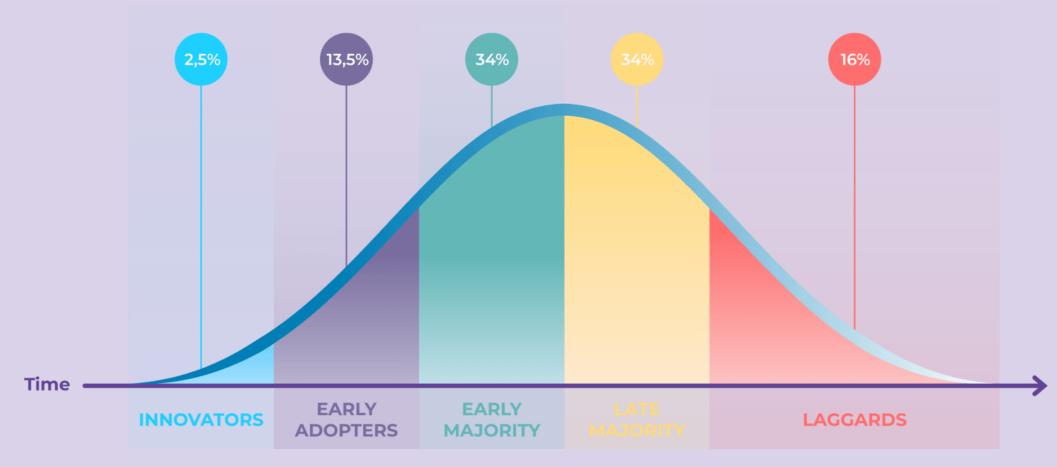


## Answer the following questions:

- 1. Which video carries more information?
  - 2. Which one has more emotion?
- 3. Which one do you connect with more, why?

#### THE MAGIC BULLET

There is no one piece of content that can change everyone's mind.





### **CASE STUDY**

#### **Vote Yes Ireland**

"We knew that the frame of equal citizenship captured people. They cared about fairness and equality." Thus, the campaign focused on these positive messages.















#### **PERSUASIVE AIM**

What is your persuasive aim?

Target audience statement +
New agreed reality +
New influencer +
New emotional appeal



# QUESTIONS •







Go to **menti.com**, enter the code **7948 8662** and answer the following question:

What is your key takeaway from this session?



### ASSIGNMENT

Draft statements







## Thank you!

